


# PanzerBlitz

## Situation #8

**RUSSIAN ORGANIZED DEFENSE: GERMAN RELIEF ON THE KORSUN POCKET (16/2/44).** German units often became trapped during Russian advances and had to be rescued. The Russians usually took the opportunity to use their own tenacious defensive tactics.

### Map Configuration

|          |  |          |
|----------|--|----------|
|          |  |          |
| <u>3</u> | <u>I</u>   | <u>2</u> |



### RUSSIAN FORCES



Elements of the 180th and 51st Guards Rifle Divisions plus 428th Tank Destroyer Regiment Must set up on No. 1 board. CP's may only spot for 120mm mortar(within 4 hexes.)

|                     |                      |                   |                   |                     |                     |                    |                     |
|---------------------|----------------------|-------------------|-------------------|---------------------|---------------------|--------------------|---------------------|
| 5 I 4<br>16 RIFLE 1 | 6 I 5<br>18 GUARDS 1 | 8 I 1<br>12 SMG 1 | 3 M 12<br>87 mm 1 | 24 M 20<br>120 mm 2 | 3 H 10<br>76.2 mm 2 | 3 I 1<br>4 RECON 1 | 12 A 5<br>76.2 mm 2 |
| x6                  | x8                   | x3                | x5                | x3                  | x2                  |                    | x6                  |

|                     |                    |    |   |  |               |
|---------------------|--------------------|----|---|--|---------------|
| 40 H 20<br>122 mm 1 | 14 A 8<br>88 mm 12 | X  |  2-1 |  1125 | 0 A 0<br>CP 1 |
| x2                  | x2                 | x6 | x10   | x8   | x2            |

### VICTORY CONDITIONS:

Marginal = destroy 10 or more German units. Tactical = destroy 20 or more. Decisive = destroy 30 or more.



### GERMAN FORCES



Elements of the 5th SS Pz Div, 905th Assault Gun Bn, 255th Infantry Div, SS Brigade "Wallonien." Set up on the No. 2 board.

|                          |                           |                            |                    |                   |                     |                        |                         |
|--------------------------|---------------------------|----------------------------|--------------------|-------------------|---------------------|------------------------|-------------------------|
| 16 A 12<br>12 PHOENIX 10 | 14 A 8<br>8 PzKpfw IV 835 | 12 A 8<br>12 SG III-75 824 | 3 I 6<br>8 RIFLE 1 | 3 M 12<br>81 mm 3 | 15 M 20<br>120 mm 2 | 40 H 32<br>5 WESPE 621 | 60 H 24<br>6 HUMMEL 631 |
| x3                       | x4                        | x3                         | x11                | x2                | x3                  |                        |                         |

|                   |               |                             |                           |                             |                      |
|-------------------|---------------|-----------------------------|---------------------------|-----------------------------|----------------------|
| 3 I 4<br>10 m 111 | 0 A 0<br>CP 1 | 10 H 12<br>5 GW 38 (mm) 710 | 14 H 12<br>12 StuG 42 730 | 2 C (I) 4<br>4 HALF TRK 445 | 0 C 0<br>1 TRUCK 424 |
| x2                | x2            |                             |                           | x8                          | x16                  |

### VICTORY CONDITIONS:

Marginal = get 30 units off west edge of the No. 3 board by the end of the game. Tactical = get 40 units off. Decisive = get 50 units off.

Ger.  
moves first  
Turn

1

2

3

4

5

6

7

8

9

END  
10